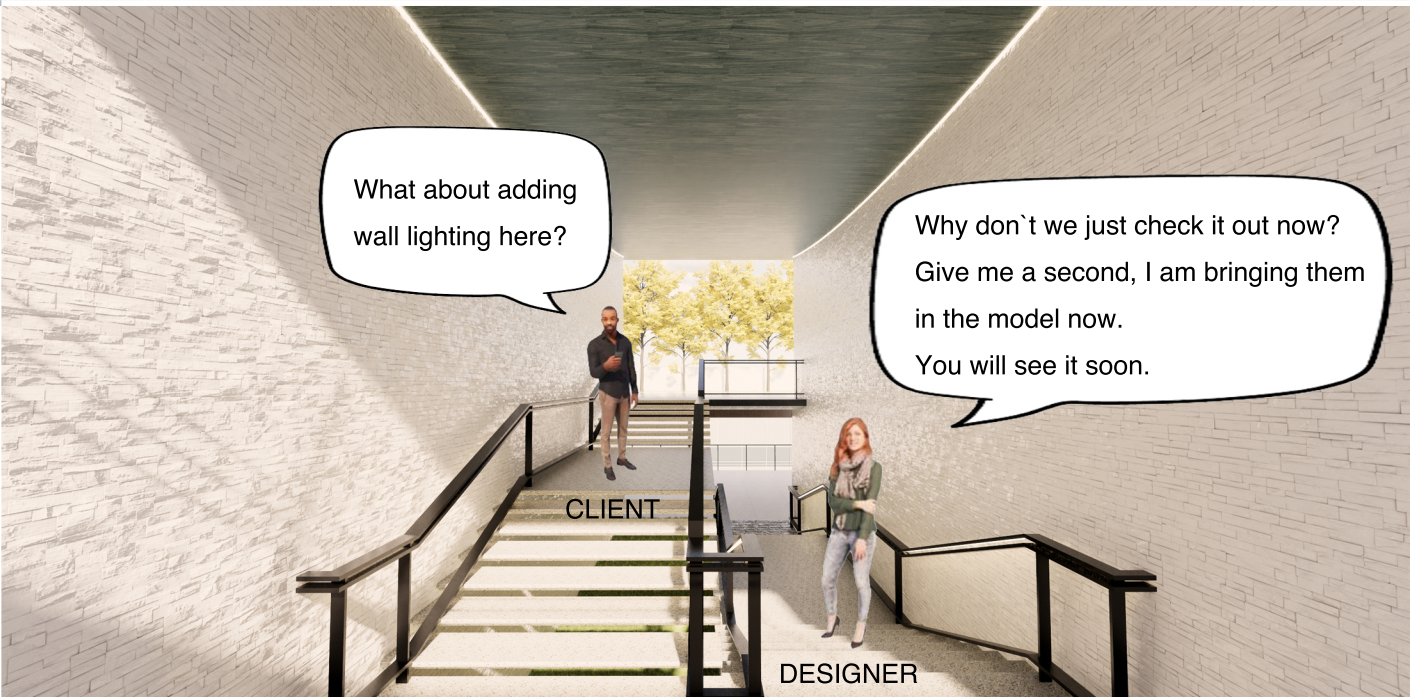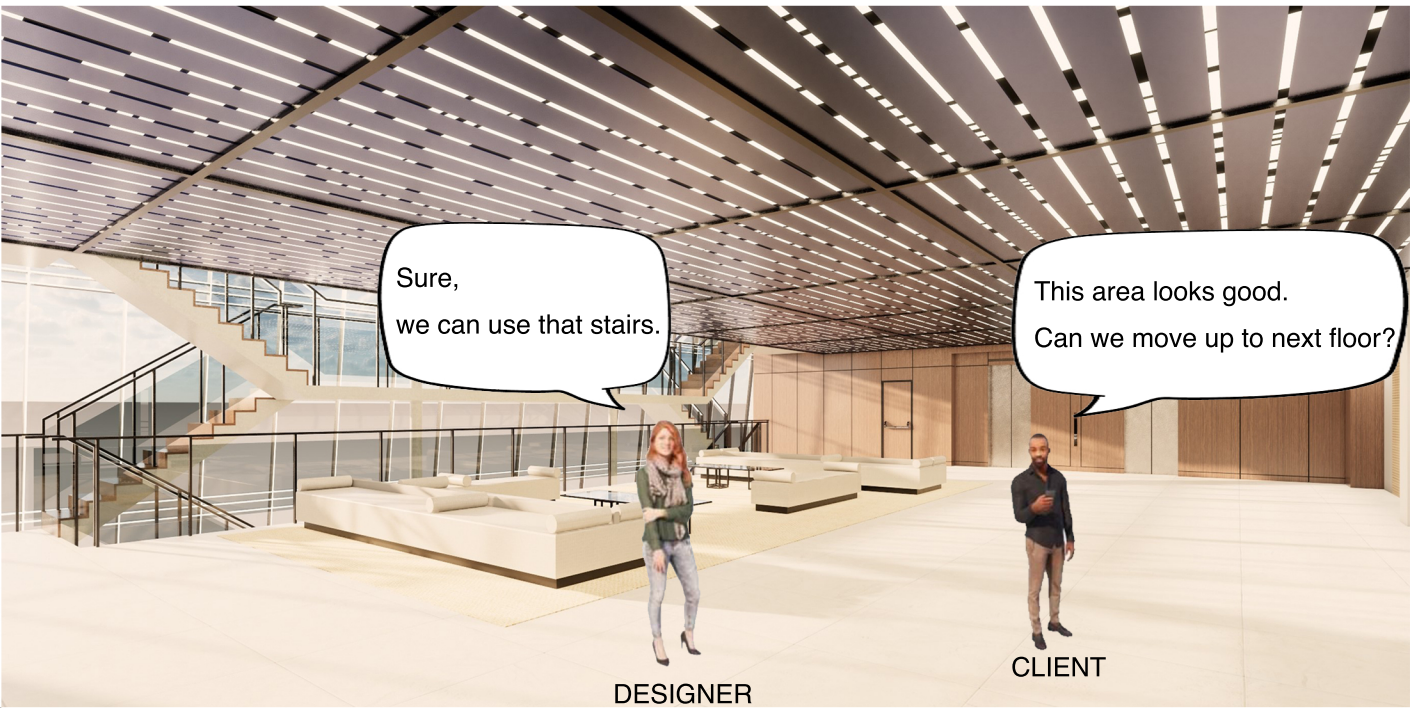# SMART-SPACE

The Smart Space project aims to develop a 3D platform that clients and designers can use for feedback and to apply the ideas in real time by using the advantage of the game engine`s power of generating graphic reality.

By linking with the BIM program, real time updates and reviews will be possible, enabling faster and smoother project progress. Through the LAB, I would like to receive practical feedback and possible areas that may need improvement.

As a designer, the most exciting part of this idea is the possibility of changing the way you present your designs. You can change a rigid and straight presentation into a more interactive and efficient way of communication. The concept of a 3D environment that can make instant alterations per clients' requests is very interesting.

Through Smart Space, we can save time, money and energy. Communication and presentation are main key factors when it comes to communicating with clients. If a client wants specific changes, instead of having to write down the notes and having to check up with many different departments, we will have the option to just visually show the clients how and if it will be applicable at that moment.

There are many VR meeting programs in the world already. If we can use that software by linking BIM 3D models and incorporating a feedback function like Smartsheet or Bluebeam, that may be the first step to making The Smart Space Project.